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CEG 429/629-01: Internet Security

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CEG 429/629: Internet Security
Instructor: Dr Prabhaker Mateti

Catalog Description: CEG 429 Internet Security  Introduction to security issues arising primarily from computer networks. Topics include node and service authentication, address spoofing, hijacking, SYN floods, smurfing, sniffing, routing tricks, and privacy of data en route. Buffer overruns and other exploitation of software development errors. Hardening of operating systems. Intrusion detection. Firewalls. Ethics.

Prerequisites: CEG 433

Source Material

Home Page
www.cs.wright.edu/people/faculty/pmateti/Courses/429
Please visit the home page for announcements, and info on notes. There is no required text book this term.

Simson Garfinkel, Gene Spafford
Previous Editions: http://www.oreilly.com/catalog/puis/errata/

William Stallings

Attendance

Full attendance is expected.

Course Content

Lab work is a significant part of this course. The ordering of lectures, in contrast to the course content topics listed below, is largely due to this influence.

The topics are described at some length because they may be too unfamiliar to you. The numbers in parens are a rough estimate of the number of (75-minute) lectures on each topic.

System Administration (3)

The initial boot can be a significant source of insecurity.

The sequence of events from initial power-on cold booting to shut down of a computer system. Standard Unix processes: init, getty, inetd, rpc.*, etc. User Authentication: /etc/passwd, /etc/shadow files. So-called one time passwords. Semi-permanently assigned password, and a response token generated by credit-card-sized electronic authenticators.


Well Known Security Breaches (1)


Virus, Worms, and Trojan Horses (2)


Secure Software Development (2)

Buffer Overflow Exploitation. Software development techniques that are
resistant to bug exploits. At the high-level, code structure, least privilege, and narrow interfaces, and at the low-level, checking for buffer overruns, being ultra careful in writing setuid programs, untrusted paths, race conditions, environment, etc. Type-safety, assertions and invariants.

TCP/IP Exploits (2)

Modern operating systems are internally organized as a networked collection of servers. Node Authentication is nearly absent in most LANs. A machine merely declares what its IP address is and its neighbors simply believe it. Simple checks that relate the hardware address (such as Ethernet address) with IP address and with symbolic host names have always been available but are only now beginning to see widespread use. But these are easy to defeat.


Firewalls (3)

At one time (circa 1994), a firewall was a gateway/router. Today (2000) there are some commercial products that label themselves as "firewalls" that run on PCs with Windows98/NT that have a modem but no network interface cards. A security system is run on a machine that has no ordinary user accounts and runs a stripped down, and hardened version of the OS kernel. The non-specialist computer community uses the term "firewall" as being a network security system, whereas most firewall products are packet filters and proxy servers now nicely wrapped in GUI and frequently bundled with network hardware.

Detection and Documentation of Intrusions (2)

The security system should have an always-on logging facility that logs all attempts to connect to the protected LAN, attempts to connect to the Internet, and problems with firewall software. The size of the audit records produced in a day of normal use can be large. Manual review of this much data by even a skilled system administrator would take too long and become tedious enough to miss crucial aberrations.


Security Standards (1)


Applied Cryptography (1)

Internet is based mostly on TCP/IP version 4. TCP/IPv4 was designed at a time when security threats were relatively unknown. Network packets are unencrypted. Any attacker can copy the packets with a typical PC.

IP version 6 (IPv6) is the successor to IPv4. There is no IPv5. Adopting IPv6 implies retooling the network infrastructure. Trade literature trumpets IPv6 as "the blueprint for 21st century e-commerce." IPv6 increases the IP address size from 32 bits to 128 bits, has simpler auto-configuration of addresses, has more efficient forwarding, and can request 'real-time' quality of service. More importantly for us, it has extensions to support authentication, data integrity, and data confidentiality.


Ethical and Legal Issues (2)

We will have guest lectures on legal and ethical issues. We will discuss
the written decision of U.S. District Court, United States of America, Appellee, v. Robert Tappan Morris, Defendant-Appellant. We will discuss papers such as "Why Hackers Do The Things They Do", by Ira S. Winkler, ICSA News, June 96.

Exams

There will be two exams contributing 25% and 30% to the final grade. The mid term is scheduled around the fifth week, and the final during the exam week as set by the Registrar.

Laboratory Experiments

The laboratory experiments contribute 40% to the final grade. I expect to give eight experiments worth 5% each. Lab reports must be submitted by midnight on the due date posted. I will accept up to two lab reports late but each within 48 hours.

All project work must be conducted within the Operating Systems and Internet Security (OSIS) Lab. No other WSU facilities are allowed. It is required that you sign our statement of ethics.

In this course, a project rarely involves writing your own programs. It generally will require you to build an executable after suitable reconfiguration using tools such as make. The source code tree will be given to you. The code is in C/C++, Java, or in (one or two cases) ASM code.

Altogether ten lab experiments/projects are expected. The first nine projects are standard for all students. The last of the projects may be chosen by the student and approved by the instructor. The subject matter of these experiments is included in the exam.

Most experiments are to be performed by the student individually with a few that are best learned when there is a pair of students. These projects must be work done solely by you (and your partner), except for the parts
I provided you with.

**Homework Assignments**

There are no homework assignments to be turned in.

**CEG 629**

Students enrolled in CEG 629 are required to do an additional task. This quarter the task is to learn and write a technical summary in a few pages on one of the topics below, and sketch a new lab experiment based on that topic. Your article and lab experiment should look like one of those already included in the course. If a topic beyond this list interests you, let us consider it.

1. Linux Intrusion Detection System (LIDS).
2. Intrusion Detection and Logging using Linux Snort
3. A Linux-based Honey Pot.
4. Secure Linux from NSA.GOV
5. PAM as it is implemented in Windows XP.
6. VBScript based attacks.
7. Virus construction kits.
8. DNS exploits.
9. ARP Poisoning.
10. Distributed Denial of Service (DDoS).

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