

Fall 2005

CEG 760: Advanced Software Computer Engineering

Thomas C. Hartrum

Wright State University - Main Campus, thomas.hartrum@wright.edu

Follow this and additional works at: http://corescholar.libraries.wright.edu/cecs_syllabi



Part of the [Computer Engineering Commons](#), and the [Computer Sciences Commons](#)

Repository Citation

Hartrum, T. C. (2005). CEG 760: Advanced Software Computer Engineering. .
http://corescholar.libraries.wright.edu/cecs_syllabi/25

This Syllabus is brought to you for free and open access by the College of Engineering and Computer Science at CORE Scholar. It has been accepted for inclusion in Computer Science & Engineering Syllabi by an authorized administrator of CORE Scholar. For more information, please contact corescholar@www.libraries.wright.edu.

CEG760 Advanced Software Engineering

Fall Quarter 2005

Wright State University

Course Description

This course covers advanced topics in software engineering. Aspects of problem specification, design, verification, and evaluation are discussed. We will focus on design methods, including software patterns and software architecture, plus some advanced topics involving formal methods of software specification or evaluation using software metrics. Students will participate in team projects to apply the methods discussed.

Professor

Dr. Thomas C. Hartrum
Office: 258 Russ Engineering Center
Office Hours: To be announced.
Office Phone: 775-5015
Email: thomas.hartrum@wright.edu
Web: www.cs.wright.edu/~thartrum
Class Hours: T R 6:05 - 7:20, Russ, Room 150.

Text

Partha Kuchana, *Software Architecture Design Patterns in Java*, Auerbach, 2004.

Additional papers will be handed out as appropriate.

Prerequisites

CEG 660

Grading

Grading will be as follows:

Projects	30
Midterm	35
Final Exam	35

Course grades will be based on the total score as follows. A: 90-100, B: 80-89, C: 70-79, D: 60-69, F: below 60. Grades may be further curved if appropriate.

The projects will be worked in teams of two or three. You may pick your partner(s) or I will pick them. More detail on the projects will be provided later.

Tentative Schedule Fall 2005

Week	Topic	Text
1	Introduction, OO Review	Ch 1, 2, Handouts
2	Abstraction & polymorphism	Handouts
3	Patterns & Creational Patterns	Ch 3-9 (TBD), 10, 11, 12
4	Collectional Patterns	Ch 15, 16, 17, 18
5	Structural Patterns	Ch 19, 20, 21, 22, 24
6	Behavioral Patterns, midterm 10/13	Ch 30, 33, 36
7	Architecture	Handouts
8	Formal Methods	Handouts
3	Formal Methods	Handouts
10	Formal Methods	Handouts

Final Exam (11/17) Thursday 8:00 – 10:00 PM All

NOTE: There will be *no* early final exam – plan your travel accordingly. In case of a legitimate conflict, a makeup final can be arranged.