Summer 2006

CS 209: Computer Programming for Business II

Dennis Kellermeier
Wright State University - Main Campus

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CS 209 - Computer Programming for Business II
Summer 2006

CS 209 is the second of a two quarter sequence in programming for business students. It is required for Management Information Science majors. The courses are designed to help students achieve a high degree of facility in intermediate level programming.

Class Time: 6:05 pm to 9:35 pm on Tuesday in room 152A Russ Engineering Center
Instructor: Dennis Kellermeier
Office: 160 Russ Engineering Center
Phone: 522-3807
E-Mail: denni$$_kellermeier@wright.edu
Office Hours: 5:00 - 6:00 T and by appointment

Prerequisite: CS208 or equivalent

Text: Starting Out with JAVA 5 from control structures to objects, Scott/Jones, Inc. ISBN 1-57676-171-1

There will be one one-hour midterm exam and a final exam. Make-up exams are given on a case-by-case basis. If you are unable to attend an exam, provide a good (and possibly documentable) reason before the exam.

Exams: You must be signed up for the lab section for the course (cs209 sec 5). Programming assignments will be issued during lab sessions which will begin the first week of class. Each assignment will state the due date. The lab assignments are worth 100 points each. See the lab instructor for a description of how the points will be distributed. You must earn at least 50% on each lab and 70% of the total points on lab assignments to pass this course (i.e. if you score less than 50 points on a lab or you do not get 70% of the total points, you fail the entire course). Programming assignments are to be submitted on the due date. Late assignments will only be accepted for documentable reasons. If you fail to get the required 50% on a lab, a one week makeup period will be granted to allow you to complete your lab. A maximum of 50 points is allowed for a makeup lab.

Garding is a straight 90 80 70 60 scale. Individual exams may be curved. The weights of the grades are:

- Midterm 25%
- final 40%
- Programming assignments 25%
- Homework 10%

Grading: Violators will receive an F for the course and will have the college informed. Official university policy will be followed. You will work alone on your programming.

Academic Dishonesty: assignments. Feel free to exchange ideas with your peers, but do not use someone else's work (don't show other people your program and don't look at someone else's program.) If you share programs. All students involved will have their grades affected.

Class Attendance: Attendance will be taken each class period. You must attend class. A sign in sheet will be provided and you must sign in. Do not sign in someone else not in the classroom. Three unexcused absences will be a decrease of 10% of the final grade. You must provide a documentable reason for an excused absence.

Tentative Class Schedule: The following is a tentative class schedule. It is subject to change, based on feedback from the class and other factors.

<table>
<thead>
<tr>
<th>Week</th>
<th>Date</th>
<th>Topic</th>
<th>Chapter</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>6/13</td>
<td>A First Look at GUI Applications</td>
<td>Chapter 7</td>
</tr>
<tr>
<td>2</td>
<td>6/20</td>
<td>A Second Look at Classes and Objects</td>
<td>Chapter 9</td>
</tr>
<tr>
<td>3</td>
<td>6/27</td>
<td>Text Processing and More About Wrapper Classes</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>4</td>
<td>7/4</td>
<td>July 4 (school closed)</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>7/11</td>
<td>Files (midterm)</td>
<td>Chapter 4 (pp 223-242)</td>
</tr>
<tr>
<td>6</td>
<td>7/18</td>
<td>Inheritance</td>
<td>Chapter 11</td>
</tr>
<tr>
<td>7</td>
<td>7/25</td>
<td>Exceptions and more about Stream I/O</td>
<td>Chapter 12</td>
</tr>
<tr>
<td>8</td>
<td>8/1</td>
<td>Advanced GUI Applications</td>
<td>Chapters 13</td>
</tr>
<tr>
<td>9</td>
<td>8/8</td>
<td>Data Structures</td>
<td>Instructors Notes</td>
</tr>
<tr>
<td>10</td>
<td>8/15</td>
<td>Final</td>
<td>Chapters 1-13</td>
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</tbody>
</table>

Midterm 7/5
Final 8/25
All Students are REQUIRED to attend the Final Exam.