CS 340-01: Programming Language Workshop in C#

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Course Description

This course is designed as a self-study in C#. You are expected to learn the language and solve a set of programming problems assigned to you using MS Visual Studio .NET. There are no exams. We officially meet only once in the quarter. However, I will be available in the posted office hours for clarifications and discussions about the programming problems.

Prerequisite

- Experience with programming in C++/Java.

Course Text


OR


OR

Grading

Each programming assignment will be graded as Pass/Unsatisfactory, and the letter grade 'P' or 'U' will be assigned at the end of the course.

Course Policies

1. All work must be turned-in before **March 10, 2011**.
2. Do not expect an incomplete for any reason. Each assignment will also have a separate deadline.
3. You must pass all the assignments to pass the course.
4. Each program should be well-documented and adequately tested.
5. You must turn in the source code runnable using MS Visual Studio .NET, a README.txt with a brief description of the design and use of the code (and where applicable, a sample output), as a single zip-archive for each assignment. To turn in the assignment number \(\text{asg}\text{? (where} \text{? = 1,2,3,4), create the archive asg\text{?}.zip, and execute the following shell command on unixappsl:} \\
\text{/common/public/tkprasad/cs340/turnin-pa}\text{? asg\text{?}.zip README.txt} \\
6. You may also be required to demonstrate your code in my office hours after the due date.

Assignments (Contains information for three different books listed above)

<table>
<thead>
<tr>
<th>Topic</th>
<th>Problems, Page No.</th>
<th>Due Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>Basics</td>
<td>Palindrome: Ex. 4.14, pp. 138 OR Ex. 5.30 Page 221 OR Ex. 5.30 Page 219</td>
</tr>
<tr>
<td>II</td>
<td>Arrays</td>
<td>Maze Traversal: Ex. 7.11, pp. 279 OR Ex. 8.21 Page 395 OR Ex. 8.21 Page 393</td>
</tr>
<tr>
<td>III</td>
<td>Graphics</td>
<td>Guessing Game: Ex. 12.7, pp. 518 OR Ex. 13.8 Page 647 OR Ex. 14.8 Page 676</td>
</tr>
<tr>
<td>IV</td>
<td>Data Structures</td>
<td>Infix2Postfix: Ex. 23.6, pp. 1208 OR Ex. 25.6 Page 1363 OR Ex. 26.6 Page 1353</td>
</tr>
</tbody>
</table>

_Thurston K. Prasad (Jan 3, 2011)_